

Spring Term 2023-24

IMPACT DAYS




Safer internet day - 6/2/24

World Book Day - 7/3/2024

**Lead subject areas

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Question	Can your dreams come true?	How does the past shape our future?	How does our landscape change?	What does it mean to be strong?	Does the punishment EVER fit the crime?	Does everyone have a voice?
Concepts	Dreams Courage Change Time	Choice Hopes and dreams Equality Empathy	Beauty Consequences Diversity Change	Identity Influence Tradition Conflict	Fairness Democracy Justice Rights Consequences	Choice Discrimination Protest Free will
English	Whatever next Look up Naughty bus The sea of Tranquility	Samson's Titanic Journey Non-fiction texts - Titanic Great Fire of London - Non fiction texts Guided reading - Vlad and the Great Fire of London	The Abominables Varjak Paw Mousehole Cat Iron Man	Beowulf Arthur and the golden Rope Trip recount. Anglo Saxon Boy.	Outlaw Interview with a criminal HighwayMan	Nelson Mandela diary entry. Banky speeches - posted on youtube Macbeth narrative-authentic outcome - post to The Globe (London)

						Macbeth - setting description.
Science	Everyday materials and their properties **	Materials - Changing materials **	Solids, liquids and gases Magnets **	Plants Materials	Scientific enquiries Data Variables **	Living things and their habitat Inheritance/ Variation
Geography	Name 4 countries of the UK Name the town where I live and different houses Using maps - 7 continents and 5 oceans		7 continents and 5 oceans Use maps, atlases, globes and digital mapping Mountains and volcanoes **	Identify countries within Europe Norway - focus Similarities and differences of human and physical features of a region in Norway **	6 figure grid references (Stubbington) including fieldwork **	
History	Changes within living memory Changes over time Significant historical events Transport link **	Beyond Living Memory/significant historical events, people and places - Titanic/ Great Fire of London - Significant Individuals Titanic Great Fire of London **		ANGLO SAXONS - VIKINGS ** - Trip Sustainability centre. Outcome - Viking dress up day.	Chronology Crime and punishment Validity of sources Historical bias **	
Music	Vehicles - dynamics and tempo	Sea Sounds and Shanties - structure	In the Hall of the Mountain King -	The Vikings - music of the Gods - tempo and	Recorders and sea shanties - pitch and	Short Ride in a Fast Machine - duration

	Man on the Moon - timbre and texture	and pitch Sounds of Antarctica - texture and timbre	duration and tempo Roman Rhythms - duration and dynamics	dynamics Songs for performance	duration	and structure Amazing machines - pitch and duration
Computing	Moving a robot We are collectors	Pictograms Using Bluebots	Branching Databases Conversation (Sequencing)	Audio Production Repetition in shapes (count controlled loops)	Crumble - programming the mars rover PowerPoint / Google Slides	Variable Fun <i>Introduction to google tools (TBC - in conjunction with Wildern)</i>
RE	<u>Storytelling - Jesus as a storyteller</u> Countine journey from YR <i>Christianity</i> <u>Welcoming</u> Palm Sunday BELONGING	<u>Remembering</u> Passover <i>Jewish traditions</i> <u>Sadness to happiness</u> Easter Story <i>Christianity</i> LOVE	<u>Good and evil</u> Holi <i>Hindu</i> <u>Changing emotions</u> <i>Christianity</i> LOVE	<u>Avatar (God)</u> Vishnu <i>Hindu</i> <u>Ritual</u> Paschal Candle <i>Christianity</i>	<u>Stewardship</u> Creation <i>Christianity</i> <u>Sacrifice</u> Meaning of Easter <i>Christianity</i>	<u>Ritual</u> Ramadan Eid-ul-Fitr <i>Muslim</i> <u>Resurrection</u> The Empty Tomb <i>Christianity</i>
Art	Printing creating prints using toy vehicles Jackson Pollock	Illustrator - William Grill Famous hat makers Phillip Treacy Making Titanic hats Frozen planet art week (3D sculptures,clay drawing/ sketching/ painting, collage)	Sketching, printing, painting - 3D sculpture Clarice Cliff	 Clay faces 3D: Make a3d structure/object (Viking	Mixed media art using found and reclaimed material 	Nelson Mandela print inspired by Andy Warhol - digital media - photomontage 

				<p>head) using clay – experiment with different tools and techniques, including, rolling, pinching, coiling, to complete their design</p> <p>**</p>	<p>3D paper mache sculptures, including adding texture</p>	 <p>Banksy - creating their own stencil which is linked to their campaign around conflicting views e.g. animal cruelty</p>  <p>Lady Macbeth - children create their own interpretation of her character</p>
DT	<p>Make, design and evaluate a car, paper aeroplanes, a space centre, sliders for a story props</p>	<p>Link to art unit design , make and evaluate hats</p> <p>Stable structures -</p>	<p>Design and make catapults (STEM)</p> <p>**</p>	<p>Design and make an Anglo Saxon Loom</p>	<p>Venus Rover models</p>	

	**	House's in the Great Fire of London				
P4C	 <p>Book stimulus</p>  <p>Video stimulus</p>	 <p>Video stimulus</p>  <p>Picture stimulus</p>	 <p>Book stimulus</p>  <p>Video stimulus</p>	<p>(video) https://www.youtube.com/watch?v=Llq8txZ-95c</p> <p>Monk & Monkey</p> <p>(Book) The new girl - Nicola Davies</p> 	 <p>Lowry Picture stimulus</p> <p>'The Fairest Teacher of them all' Story stimulus</p>  <p>Video stimulus</p>	<p>The undefeated - Book/ Poem</p>  <p>Greta Thunberg -</p>  <p>Lillian's right to vote</p> 

<p>No Outsiders</p>	 	 	 	 	 	  
<p>Let's Think</p>		<ol style="list-style-type: none"> 1. Journey Pattern - symbolic reasoning 2. Quest Pattern - classification 3. Return - frames of reference 4. Wild - symbolic reasoning 	<ol style="list-style-type: none"> 1. Shirley Pattern - narrative sequencing 2. Who, where, what Pattern - frames of reference 3. Sam & Dave (Dig a Hole) Pattern - frames of reference 4. Black Dog Pattern - symbolic reasoning 	<ol style="list-style-type: none"> 1. Blue Yellow Pattern - symbolic reasoning 2. Halvar and trolls Pattern - frames of reference 3. Splash - poem Pattern - clarification 4. Wolves Pattern - classification 	<ol style="list-style-type: none"> 1. Window Pattern - narrative sequencing 2. Conquers Pattern - intentions and consequences 3. Maps Pattern - symbolic reasoning 4. The Giving Tree Pattern - symbolic reasoning 	<ol style="list-style-type: none"> 1. The Last Stop Pattern - symbolic reasoning 2. Home Pattern - symbolic reasoning 3. Staircase Pattern - symbolic reasoning 4. The Maker Pattern - narrative sequencing

PSHE	Learning new skills Healthy Relationships	Valuing differences Keeping safe	Keeping safe Rights and responsibility	Keeping safe Rights and Respect.	Rights and respect Growing and Changing	<p>Rights and responsibilities children's /humans rights</p> <p>Project pitch - OUTCOME</p> <div><p>Environmental organisations</p></div> <p>For one of the above organisations, children put together a campaign bid for a grant.</p> <p>Democracy in Britain - explore how most laws are made - children take a pretend vote</p> <p>Community ART: multimedia piece based on one of the communities they belong to - recognising the benefits to mental health being part of community</p>
------	----------------------------------------------	-------------------------------------	-------------------------------------------	-------------------------------------	--------------------------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

						groups 
Trips	Beaulieu motor museum	Weald and downland museum		Sustainability centre	Stubbington	Houses of parliament Shakespeare Globe
Visits		Dress up day - Titanic		Viking Day	Detective Project	Chris Lubbe