

Curriculum Letter Year 1

Autumn 1 —2025



Maths

In maths this half term we will be focussing on -

- Counting forwards and backwards.
- One more/One less
- Using a number line.
- Ordinal numbers
- Introducing < > and = symbols
- Comparing numbers.
- Part/ Whole model.
- Writing number sentences
- Fact families
- Systematic number bonds
- Addition within 20
- Subtraction within 20
- Name and Recognise 2D and 3D shapes

Reading Challenge.

Reading challenge books—children will bring home a reading challenge book of their choice from a selection in school. The tick lists are stuck in their reading diary.

Children need to read 6 books to gain their bronze award, an additional 6 books to gain their silver award (12 books in total), an additional 6 books to gain their gold award (18 books in total). If children complete the bronze, silver and gold challenges then they can read an additional 12 books to gain a token for our vending machine where they can choose a book of their choice to keep for their reward. Every time after this a child reads another 12 books they will get another token from the vending machine.

When your child has read their reading challenge book with you, please record this in their reading diary. This way we will know that they have read it and they should be able to talk about the book. This is about enjoyment of reading and can be shared at any time of the week.

Children must show their teacher their reading diary with their recorded reading challenge book in to swap their book for a new one.

Homework

This will be set on a Friday and expected in the following Thursday . We will set homework on Seesaw. Each week the children will be set reading, tricky words to read and spell and maths. Little Wandle reading books will be sent home on a Thursday and need to be returned the following Wednesday.

Library Day

Our library day is Tuesday. Please send in your child's library book each week on a Tuesday so they can swap it for a new one. We will begin this on Tuesday 23rd September.

